Best Practices for Using Lists as Design Web Patterns
– ERRATUM –

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Abstract—the paper represents an erratum for the article [4]. The goal of this erratum is to present some corrections for each of the chapter from the original article and few comments which will reduce some confusions. The intent of writing this erratum comes from a regrettable error of the authors, the references have not been attached with the right paragraphs and figures. In this case, we have decided to publish an erratum in which we correct this mistake.

INTRODUCTION

This article represents an erratum for the article [4]. In this erratum we have decide to clear some mistakes and confusions which have been found in chapter VII and Conclusions of [4].

I. LIST INLAY [4]

In the original paper [4], Chapter List Inlay is represented as Chapter VII. The corrections for this sections are:
- The first paragraph has to be cited with [6, 2];
- Second paragraph is cited from [6, 1];
- Third paragraph is cited from [6, 3];
- Figure 10 is taken from [6];
- Point A – Accordion: One-at-a-time is cited from [6, 8, 3];
- Figure 10 is taken from [6];
- Point B - Accordion: More than one pane visible at a time is taken from [6, 5];
- Point C – Parallel content is cited from [6];
- Figure 12 is cited from [6];
- Figure 13 is cited from [6];

II. CONCLUSIONS

From a technical wording error, the conclusions from the original paper have not been cited accordingly. The first two paragraphs are taken from [6].

In the end, we miss to add our personal conclusions. Complementary, we add the following comments mentioned below.

User Interface Design patterns are designed as recurring solutions which will solve different common design problems which are meet in the design process of the web applications.

As designers, the lack of inspiration represents a major gap to get a creative flowing. Is not enough to see examples of different user interface design patterns and to catch some ideas that fits for our designing process of the web applications.

REFERENCES